

**Marina Vista/ Alder Grove: Visioning Meeting #1**  
September 3, 2014

**Sustainability Station**

*(Comments below were transcribed directly from boards)*

Buildings meet or exceed T24 requirements by 25% or more.  
Stable neighborhood places for everyone to live and be happy  
Access to services/ Vibrant retail commercial  
Sustainable activities for children (regularly scheduled and continued)  
Community Built Playground  
Responsive to change  
Sustainable, drought resistant planting  
Jobs, Economic Development  
Encourage Pedestrian/ Bike Infrastructure: Connection to the river and downtown  
Access to education- Community Center within Walking Distance  
Building design that Stands the test of time and blends with the neighborhood  
Less Lawns  
Safe, Kid-friendly Streets- Slow Traffic  
Energy Efficient, Solar, LED lighting for safety and walkability. Downward directed.  
Trees! Parks!  
Have local people help make the change.  
Slower Traffic  
Roof design to accommodate solar panels  
Walkable  
Bike Lanes  
Green open space for activities  
Stormwater management- permeable surfaces  
Native plants  
Make it look like Upper Land Park  
Provide Education opportunities

Concerns:

No compact development  
Connection might increase crime  
The more people, the more problems  
Don't depreciate land values with more low-income housing

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*(Comments below are sorted into discussion categories based on LEED ND categories)*

**a. Smart Location and Linkage (Where to Build)**

Encourage Pedestrian/ Bike Infrastructure: Connection to the river and downtown

**b. Neighborhood Pattern and Design (What to Build)**

Access to education- Community Center within Walking Distance

Stable neighborhood places for everyone to live and be happy

Access to services/ Vibrant retail commercial

Safe, Kid-friendly Streets- Slow Traffic

Jobs, Economic Development

Slower Traffic

Walkable

Bike Lanes

Green open space for activities

Trees! Parks!

Sustainable activities for children (regularly scheduled and continued)

Community Built Playground

Provide Education opportunities

Responsive to change

Have local people help make the change.

**c. Green Infrastructure and Buildings (How to Manage Environmental Impacts)**

Buildings meet or exceed T24 requirements by 25% or more.

Sustainable, drought resistant planting

Less Lawns

Stormwater management- permeable surfaces

Native plants

Building design that Stands the test of time and blends with the neighborhood

Energy Efficient, Solar, LED lighting for safety and walkability. Downward directed.

Roof design to accommodate solar panels

Make it look like Upper Land Park

**Concerns below relate mainly to Neighborhood Pattern and Design and are related to density, diversity and connection:**

No compact development

Connection might increase crime

The more people, the more problems

Don't depreciate land values with more low-income housing